



Verko

INTRODUCTION

EMPLOYEE HANDBOOK

<https://verko.io>

Although Verko is a young company, it is no longer a startup. We created a platform that allows developers of games and other applications to integrate with blockchain without needing blockchain developers in the team.

We have incredibly strong blockchain specialists who understand this domain really well. So our goal is to become the Steam for blockchain games.

For game developers, we provide an API, calculate tokenomics, show how it is possible to monetize and provide a database of potential application users.

Usually, entering the blockchain world is objectively tricky for the developer and the player because you need to create a blockchain wallet and understand crypto. We aim to make the platform as simple for players of blockchain games as games that only require a login and password, without any crypto wallets.

Another complication is that players need to purchase NFTs. Our unique feature is that there is no need to buy NFTs immediately. Users can simply take NFTs from the marketplace for a certain period to play. Thus, it will be simple for the player to join and easy to use, allowing both our game and other games to have many users.





During four months of development, we created the system's core, game API, and developer portal. We launched NFT Marketplace and a user dashboard. Also integrated beta-version of the first game - CantinaRoyale.

The community in Discord and Telegram was created regarding game integration, inviting users to the game's beta testing. During September-October, there is open game testing with daily participants of 5000 players for whom the game pays rewards.

Our team is genuinely results-oriented. This is a fast-thinking team that makes non-standard and quick decisions. These are not just empty words; the proof is that it took us only four months from the idea to implementation.

By the end of October, we intend to launch the landing marketplace, NFT breeding, launch the full version of the CantinaRoyale game. Further plans include obtaining a license for the custodial wallet and its integration and expanding to the multichain system.

Our team is international. Some employees are in Spain, and some are in Israel, Romania, Ukraine, and Kyrgyzstan. Our language of communication is English. So it is essential for us that developers have at least an Intermediate English level to convey their ideas clearly and understand the team. Since most of the technical team is in Ukraine, we would like to attract more and more Ukrainian developers to this platform.

Now Verko rents the capacity of the Admixer technical center together with the CTO. We have an office in Kyiv, which is visited by part of the team, so we are glad we have live communication.

As a company, we are focused on the result, and we want to have like-minded people. If the employee shows good performance, we are ready to issue options in the form of tokens. We expect everyone to be involved in the idea and hold up speed and focus.

We want people to treat the project as if it was their own. So our philosophy is in involvement and responsibility. You will get an equal return as much you put into the project.



Regarding the organizational part, we fully agree and support the agile manifesto <https://agilemanifesto.org/>, and these are not empty words for us. It is confirmed daily by actions and results:

We are uncovering better ways of developing software by doing it and helping others do it. Through this work, we have come to value:

- Individuals and interactions over processes and tools
- Working software over comprehensive documentation
- Customer collaboration over contract negotiation
- Responding to change over following a plan

That is, while there is value in the items on the right, we value the items on the left more.

Welcome to our team.

We hope that our cooperation will be long-term and productive.



AGILE